Roll No.:

322455(22)

B. E. (Fourth Semester) Examination, 2020

(New Scheme)

(Computer Science and Engineering Branch)

OBJECT ORIENTED CONCEPTS & PROGRAMMING using C++

Time Allowed: Three hours

Maximum Marks: 80

Minimum Pass Marks: 28

Note: Attempt all questions. Part (a) of each question is compulsory and carries 2 marks.

Attempt any two parts from (b), (c) and (d) which carry 7 marks each.

Unit-I plants the land (a) .3.

1. (a) List the basic concepts of object oriented programming.

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	(0)	Differentiate between object offented and procedural	
		programming paradigm.	7
	(c)	Give the structure of C++ program. Write a program	
		to find prime numbers between 20-50.	7
	(d)	Discuss various methods to call the function by	
		giving suitable example.	7
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2.	(a)	What are the types of classes?	2
	(b)	Describe the different operators available in C++.	7
	(c)	What is Static Member? Demonstrate the concept	
		with program.	7
	(d)	What is friend function? Write its characteristics.	7
		Unit-III	
3.	(a)	What is the this pointer?	2
	(b)	What is a Constructor? Explain its working with	
		appropriate program.	7

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	(c) _{1g}	Explain what is dynamic memory management?	/
	(d)	What are Pointers? Explain pointer arithmetic.	7
		Unit-IV	
4.	(a)	What is Overloading?	2
	(b)	Write a program to demonstrate the conversion between basic data type to class type.	7
	(c)	Explain different types of inheritance. Write a program to show any one type.	7
	(d)	What is Virtual Base Class? Explain what is object composition and delegation?	7
		Unit-V	
5.	(a)	What are pure virtual function?	2
	(b)	What is a file stream? Write a C++ program to read the contents of a file.	7
	(c)	What are Exceptions? How does C++ handle exceptions?	7

(d) What are Templates? Write a program to explain
the concept of template.

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